Learning Targets

Represent Clear, Manageable Goals





Section: bb1-test-report

Develop learning targets for myself using "I Can...

Section	Learning targets
Introduction	Why is testing your design important?
Peer creation	How can we make this concept better understood?
What did we learn?	What have we learned after doing this design?
Reporting	What organizations do we want to report our results to?
Create a tutorial	I can create an elevator pitch tutorial
Reflection	I can discuss what I learned and what I need more help with.

Notes:

What learning elements do we want to take away from doing this section of the project.

Do we want to add or modify our targets?

