Problem-Solving-01052021

The definition of the problem will be the focal point of all your problem-solving efforts.

As such, it makes sense to devote as much attention and dedication to problem definition as possible. What usually happens is that as soon as we have a problem to work on, we are so eager to get to solutions that we neglect spending any time refining it.

Framing the Problem

Mind mapping

Design and Tinkering:

Tinkering is a playful style of design by making constant experiments and exploring new ideas in the design process.

It is celebrating the iterative and divergent/ convergent process that is part of the design process.

Every problem is an opportunity; The bigger the problem the bigger the opportunity. "V. Kosla" <u>see YouTube</u> <u>video</u> "This is the foundation of Entrepreneurship" problem is nothing more than an opportunity in work clothes. A successful business person pays attention to problems, converting the problems into opportunities and deciding which opportunities are worth pursuing. Thinkertoys, Michael Michalko p22

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Problem so proces	S <u>hking</u> <u>king</u> <u>ng</u> <u>n</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u> <u>N</u>
Research	What questions do I need to ask?
	 What do I know? What don't I know? What do I need to know?
Developing requirements	 (WHO, WHAT AND WHY) IN SETTING UP THE BUSINESS
Must / Wants	 Who is the customer or audience? What do they need? Why do they need this? How are we going to judge our design?

Doing the Design

Brain writing	Creative and team communication
	Magical thinking



Shaping Narrowing the choices	Sorting (Mundane, Stretch, Magical) Team communication
<u>Decisions</u>	Building decision table, Picking the best Select a solution, based on the requirements:
Testing	Going to the community
Iteration of ideas	Important to have business, organizations, and family as part of the assessment

Tools <u>http://www.projectacademy.org/Top-sheet/tools-</u> questions.html

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