

Class-04152020

Types of Questions Open/ Closed, 5 W and H ( Why, What, When, Where, Whom and How )

Bloom Questions

## Questions to encourage students to think more deeply

<b>Thought provoking questions</b>	
<b>Questions that ask for reasons</b> Why did you say that?	<b>Questions that probe assumptions</b> How do you know that?
<b>Questions that ask for evaluation of reasons</b> What reasons support that idea?	<b>Questions that ask for consequences and implications</b> What would the consequences be?
<b>Questions that ask for clarification</b> Is that what you meant?	<b>Questions that ask for connections</b> Do those two ideas agree?
<b>Questions that ask for explanations</b> What are some possible causes?	<b>Questions that ask for distinctions</b> How is that different from what was said?
<b>Questions that ask for evidence</b> How could we prove this?	<b>Questions that ask for questions</b> What questions would be useful to ask?
<b>Questions that ask for definitions</b> What does that mean?	<b>Questions that ask for summary of the content</b> What have you found out?





<b>Questions that ask for counter examples</b> When would that not happen?	<b>Questions that ask for a summary of the process</b> What did we do well? What could we improve?
<b>Questions that ask for alternatives</b> What would be a different view?	

Try playing **The Question Game** with your kids. To start, two participants decide on a topic to question. One person starts with an open-ended question, and then the other person responds with a related open-ended question. This goes back and forth as long as they can continue without making a statement or repeating a previous question. For example, the topic might be an object in the room, such as a light bulb:

A: Why is it important to have light?

B: Where does light come from?

A: How does light help people?

B: Where is light used?

A: What would happen if there were no light?

Try asking a question and going around the room, each person asking a question based on the one before.

This game can be modified by picking different type of questions and seeing how many variations can be made. As an example you can pick the category of probing questions or

